



City of Springfield

is seeking applications for

Engineer

Department: The Office of Public Utilities

Division: Electric

Final Date to Apply: 9/30/2026 at 5:59 PM CST

Work Location: 1008 East Miller Drive

Starting Salary: \$75,625.00 annually

Work Hours: Monday – Friday, 7:30 a.m. – 4:00 p.m.

Union: IBEW 193

In this role you will:

- Assist with engineering activities related to transmission and distribution systems, substations, relay protection, and electric operations.
- Support capital improvement projects including project development, design review, construction support, testing, and commissioning.
- Assist with system planning, reliability analysis, outage investigations, and infrastructure improvement initiatives.
- Review engineering studies, technical reports, drawings, specifications, and equipment recommendations.
- Coordinate with utility personnel, contractors, consultants, and equipment vendors.
- Support compliance activities and the development of engineering standards and technical procedures.

Qualifications:

The ideal candidate will possess knowledge, skills, and abilities typically acquired through the completion of a four-year degree in Electrical Engineering, with a preference for a power option, from an accredited college or university. An equivalent combination of education and relevant experience that demonstrates the required knowledge, skills, and abilities will also be considered. **Recent graduates and early-career engineers are encouraged to apply.** **Preference for employment in all positions with the city shall be given to applicants who are full-time city residents.**

Benefits:

- Deferred Compensation
- Pension Plan
- Health, Dental, Vision, and Life Insurance
- Free Health Clinic
- 13 paid holidays
- 4 weeks paid parental leave
- 12 paid sick days annually
- Tuition Reimbursement
- 10-25 paid vacation days, based on years of service

If assistance in applying is required, please notify the Office of Human Resources at 217-789-2446 or humanresources@springfield.il.us